

Genelle's "Silly Game"

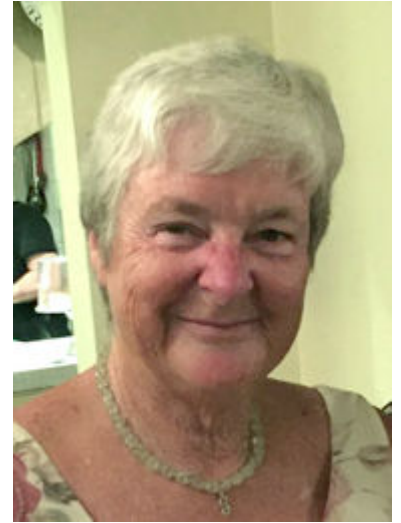
This game was introduced to SBGA by Genelle Godbee at the May 6, 2019 meeting at Jannali. It might also be known as "SBGA" (Silly Bloody Game Again)

Equipment:

- About 30 small strips of paper – to be written on.
- One or more pens.
- A timing device such as the timer on a smart phone.

Setup:

- 1 Distribute the strips of paper evenly among players.
- 2 Players write something on each strip, it can be anything that can be described in words. For example, movie titles, objects, food, sporting activities, practically anything.
- 3 Players also write their initials on each strip.
- 4 The strips are folded all in similar fashion to obscure the contents and placed in a receptacle such as a hat or a bucket.
- 5 Decide who goes first.



Play:

Round 1 – Describe

- Start the 30 second timer
- Player whose turn it is withdraws a slip of paper from the hat and describes the item written on it WITHOUT mentioning any of the actual contents of the slip, and without pointing at anything mentioned on the slip if it happens to be nearby. If any of those violations occur, the player's turn ends.
- The first player who correctly recites what is written on the slip is given the slip to keep until scoring occurs at the end of the round. If it sounds like a tied utterance, return the slip to the hat and draw another.
- While the timer is still running, continue to withdraw slips from the hat as above. As soon as time expires, stop speaking and return the current unfinished slip to the hat.
- Pass the hat to the next player.
- Continue until the hat is empty, then score.
- Slips score 2 points if written by someone other than yourself, or 1 point if written by yourself.

Round 2 – One word clue

- Replace all the slips – the same slips as in round 1 – in the hat. Now that all the slips have been described in round 1, remembering what they contained becomes an advantage.
- Start the 30 second timer.
- Player whose turn it is withdraws a slip of paper from the hat and describes the item written on it using only a single word clue, that word cannot be included in the slip contents.
- Continue as in round 1.

Round 3 – Charade

- Replace all the slips – the same slips again as in round 2 – in the hat. Now that all the slips have been described in rounds 1 and 2, remembering what they contained is possibly even more advantageous.
- Start the 30 second timer.
- Player whose turn it is withdraws a slip of paper from the hat and describes the item written on it by play-acting whatever it takes to convey the slip contents without using any words at all, like Charades.
- Continue as in rounds 1 and 2.

The Winner – add up the points from all rounds, high score wins.